

I returned to California yet again. This time I was armed with a small computer workstation and some pirated CAD software that I wanted to learn how to use.

The Orange County Regional Occupational Center had an evening AutoCad program from which I graduated as the top student in my class. At that time, 3D graphics were just starting to become mainstream. You needed a powerful computer and complicated software just to get started. I was convinced that someday computer graphics would start to be used in the production of feature films. Not necessarily as the main components but certainly for visual effects and digital editing. I am amazed and grateful to have been at the forefront of that emerging industry. It was a wild time for computer nerds for sure.